1. Course Code

2209

2. Course Title

F7e:No Code ICT Application

3. Teacher

Koyabu, Yasushi

4. Term

Spring 1

5. Course Requirements (Courses / Knowledge prerequisite for this course)

2207 Introduction to Computer Software

6. Course Overview and Objectives

No Code Software development (software development without programming or with less programming) is expected to be used in many business areas in the future.

In this class, you will learn the following points.

- 1) Acquisition of knowledge about the advantages and disadvantages of No Code software development and the characteristics of each development tools
- 2)Understanding the software development process using No Code tools
- 3) Learn how to use No Code tools practically through exercises In the exercises, you will learn create method of Web pages and implement methods for performing CRUD operations on data by using No Code tools.

7. Course Outline

- 1 The overview of No Code software development
- 2 Exercise-1 Development of Web Pages
- 3 The overview of No Code software development processes
- 4 Exercise-2 Screen control method
- 5 Introduction of practical example of No Code ICT Application
- 6 Exercise-3 Data hundle method-1
- 7 Introductin of practical utilization method 1
- 8 Exercise-4 Data hundle method-2 Read
- 9 Introductin of practical utilization method 2
- 10 Exercise-5 Data hundle method-3 Create and Update
- 11 Introductin of practical utilization method 3
- 12 Exercise-6 Data hundle method-4 Delete
- 13 Integrated Practice 1
- 14 Integrated Practice 2
- 15 Presentaion and Wrap up

16

8. Textbooks (Required Books for this course)

9. Reference Books (optional books for further study)

10. Course Goals (Attainment Targets)

- (1) Explain what is No Code software development
- (2) Identify suitable application software for No Code development
- (3) Understand and explain the features of No Code development tools
- (4) Plan the development process to utilize the No Code development tools
- (5) Software development can be done by using No Code development tools
- (6)
- (7)
- (8)

11. Correspondence relationship between Educational goals and Course goals

-	Course Goals		
	Educational goals of the Basic academic skills	(1),(2)	
skills	Specialized knowledge	(3),(4),(5)	
Human skill (Tankyu skill)	Ability to continually im		
	in society	Problem setting	
		n iypoti i c olo piaririirig	
		Hypothesis testing	
		Practice	
	Fundamental	Ability to step forward	
	Competencies for	Ability to think through	
	Working Persons	Ability to work in a team	(4),(5)
Professional ethics			

Quiz

Reports

12. Evaluation						
Goals	Evaluation method & point allocation					
	Examination	Quiz	Reports	Presentation	Deliverables	Other
(1)		0	0	0		
(2)		0	0	0		
(3)		0	0	0		
(4)				0	0	
(5)				0	0	
(6)						
(7)						
(8)						
Allocation		20	30	10	40	
13. Evaluation Criteria						
Examination						

implemented in each class.

in each class.

Evaluate the level of understanding and application of the content

Evaluate that you can logically argue the consideration from your

own point of view regarding the content of the knowledge explained

This is an open book exam, so no knowledge is required.

Pres	entation	Evaluate the specificity of the explanation of ingenuity regarding the process of carrying out the exercise			
Deliv	verables	Completeness of documents and software set as tasks in each exercise It is even better if you have your own ingenuity for the tasks			
Othe	er				
14. Active Learning					
Hourly percentage of active learning within the whole class time 6					
1	Active learning such as problem solving assignment using the knowledge and skills acquired in class. All the tagget in the second				
2	2 Active learning such as group works and discussions. All the time				
3	3 Outcome presentations and feedbacks. Sometime				
4	Students actively make decisions on how the class should be conducted.		Not at all		

15. Notes

Necessary to make bliefly preparation before taking the class (Will be informed for the participants in advance)

16. Course plan

(Notice) This plan is tentative and might be changed at the time of delivery

Lessen 1: The overview of No Code software development

Lecture/Discussion 90 min

What is No Code software development?

The meaning of No Code software development

The mechanism of No Code software development tools

Discussions: What point do you concider when you use No Code tools?

Lessen 2: Exercise-1 Development of Web Pages

Lecture/Exercise 90 min

Basic knowledge of No Code development tools operation

Exercise: Making of Web pages

Lessen 3: The overview of No Code software development processes Lecture/Discussion 90 min Essential knowledge of software development by No Code tools Introduction of popular development tools Discussions: What point do you consider when you choose No Code tools? Lessen 4: Exercise-2 Screen control method Lecture/Exercise 90 min Understanding of screen control methods by using No Code tools Implementation of sample program Lessen 5: Introduction of practical example of No Code ICT Application Lecture/Discussion 90 min Introduction of actual software example using in real business field Discussion: Effective use of No Code tool from case studies Lessen 6: Exercise-3 Data hundle method-1 Lecture/Exercise 90 min Understanding of data hundle method by using No Code tools Implementation of sample program Lessen 7: Introductin of practical utilization method 1 Lecture/Exercise 90 min Basic software design for integrated practice assuming the use of No Code tools

Lessen 8:Exercise-4 Data hundle method-2 Read

Lecture/Exercise 90 min

Understanding of data hundle("Read & View") method by using No Code tools Implementation of sample program

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